

**RDNO Building Permits Issued by Date Range**

**Category: BUILDING PERMITS**

Type: ALL

Area: CITY OF ENDERBY

From Date: Feb 1, 2026 To Date: Feb 28, 2026

Report Code	Folder Number / Ref. / Folio	Status	Issued Date	Completed Date	Unit	House	Street	New Units / SQM	Value
-------------	------------------------------	--------	-------------	----------------	------	-------	--------	-----------------	-------

**END - DUPLEX**

NEWDPX	BP028676 25-1132-END-BP 208.0711.071	ACTIVE	Feb 11, 2026		2020 VIEWMOUNT COURT			4 0	650,000.00
--------	--	--------	--------------	--	----------------------	--	--	--------	------------

**Report Code Totals Permits: 1**

**Folder Type Totals Permits: 1**

**4 650,000.00**

**4 650,000.00**

**RDNO Building Permits Issued by Date Range**

Category: BUILDING PERMITS

Type: ALL

Area: CITY OF ENDERBY

From Date: Feb 1, 2026 To Date: Feb 28, 2026

Report Code	Folder Number / Ref. / Folio	Status	Issued Date	Completed Date	Unit	House	Street	New Units / SQM	Value
<b>END - INDUSTRIAL BUILDING</b>									
ADDIND	BP028643	ACTIVE	Feb 20, 2026		607	VERNON	ST	0	20,000.00
	25-1023-END-BP							0	
	208.0215.000								
<b>Report Code Totals</b>								<b>0</b>	<b>20,000.00</b>
<b>Folder Type Totals</b>								<b>0</b>	<b>20,000.00</b>

### RDNO Building Permits Issued by Date Range

Category: BUILDING PERMITS

Type: ALL

Area: CITY OF ENDERBY

From Date: Feb 1, 2026 To Date: Feb 28, 2026

Report Code	Folder Number / Ref. / Folio	Status	Issued Date	Completed Date	Unit	House	Street	New Units / SQM	Value
-------------	------------------------------	--------	-------------	----------------	------	-------	--------	-----------------	-------

#### END - SINGLE FAMILY DWELLING

ADDSFD	BP028582 25-0879-END-BP 208.0743.000	ACTIVE	Feb 26, 2026		151	RIVERDALE DR		0 0	1,700.00
--------	--	--------	--------------	--	-----	--------------	--	--------	----------

Report Code Totals      Permits: 1      1,700.00

Folder Type Totals      Permits: 1      1,700.00

Report Totals      Permits: 3      671,700.00